LINDA XIE

EDUCATION The

The University of Texas at Austin

- Bachelor of Science, Electrical and Computer Engineering, December 2017 (expected)
- Software Engineering Primary Core, Textiles and Apparel Academic Enrichment
- GPA 3.56 / 4.0

Sungkyunkwan University, South Korea

• Semester Exchange Engineering Study Abroad (Spring 2016)

EXPERIENCE

Software Development Intern - Microsoft

Summer 2017

- Joined the automation infrastructure in Office for Mac team (APEX AI)
- Refactored legacy code in python to measure duration of test executions
- Learned PowerBI to create informative, dynamic reports to allow team to focus refactoring efforts

Software Development Intern - Praecipio Consulting

Summer 2016

- "DocuSign for JIRA": DocuSign x Atlassian JIRA Add-on integration development
- Full stack: coded in Java, worked with Velocity Macros and Soy Templates
- Worked in six-man team with Agile methodology and git-flow version control
- Earned title of 'Dragon Slayer' for slaying the Atlassian Integration Dragon

Head of Production and Sales - Starmine Handmade

March 2013 - April 2017

- Organizes novelty crafts stand that vends at themed conventions 2-4 times per year
- · Manages money, legal forms, reservation dates, and taxes using Excel, Paypal, and Splitwise
- Creates and maintains an active, online, e-commerce website

PROJECTS

Flood Early Warning System - Honors Entrepreneurial Senior Design

August 2016 - May 2017

- Prototyped low-cost water level sensors that provide real-time data wirelessly to databases
- Developed software and calculations for the Particle Electron microcontroller
- Outlined technical writing and the business plan for startup company

Ah-Choose You - HackTX

October 2016

- Created Android application that matches people with others that sneezed at the same time
- Worked with Facebook API, deployed on Heroku

lilyessence.github.io - Personal Website

April 2015 - present

• Created website to display school and personal projects after self-study of HTML5, CSS, Javascript

Space Invaders: Pokémon Edition - EE319K "Introduction to Embedded Systems"

Spring 2014

- Created interactive game on EK-TM4C123GXL microcontroller in ARM assembly and C language
- Used Keil uVision as software development platform and PCBArtist to draw and plan circuits

SKILLS

Programming Languages: C/C++, Java, Python

Exposure: HTML5, CSS, Javascript, MySQL, curl scripting, OpenGL, git, Agile, Linux, MacOS

Other: Extensive fine arts background, photo editing, image creation, textiles and apparel design

Digital Art Proficiencies: Adobe Photoshop CS, Illustrator, InDesign, PaintTool SAI

Spoken Languages: Proficient English, conversational Chinese and Spanish, introductory Korean

VOLUNTEERING

Japanese Street Fashion Club - Kawaii Fashion Ambassador

September 2014 – February 2016

• Promoted Japanese street fashion and culture through weekly member meetups, information sessions throughout the school year and at local anime conventions

Science Olympiad Alumni Association - Flying Events Proctor

March 2014, 2015, 2017

Supervised gymnasium and scored indoor, flying events of yearly, official, regional tournament